Integrated Activity #1: Science and Theatre

Animals

Kindergarten Science

Competency Goal 1: The learner will make observations and build an understanding of similarities and differences in animals.

-Objective1.03 Observe the behaviors of several common animals.

Kindergarten Theatre

Competency Goal 4: The learner will direct through planning and presenting informal or formal productions.

-Objective 4.02 Imitate the sounds and movements of objects, animals and people.

Students will use creative movements to show how a variety of animals would move. Animals can include but are not limited to a bird, cat, and monkey.

Animal Movement:

Trot like a horse in a field.

Run like a dog chasing and retrieving a bone.

Slither through very long grass like a snake.

Be a bird flying high in the sky.

Walk through the desert like a camel.

Be a monkey picking and eating a banana.

Beat your chest like a gorilla.

Stalk a mouse, like a cat.

Move up and down a cage, like a lion impatiently awaiting feeding time at the zoo